

YEAR 1 CURRICULUM MAP 2025-26

<u>Subject</u>	<u>Autumn Term</u>		Spring Term		Summer Term	
	Once upon a time		Best of British		<u>The Natural World</u>	
Our School	Value – Be an excellent communicator		Value – Have high aspirations		Value – Be self-confident	
<u>Values</u>			Value – Be respectful		Value – Be responsible	
<u>English</u>	Key Texts:	Key Texts:	Key Texts:	Key Texts:	Key Texts:	Key Texts:
	8 weeks	7 weeks	6 weeks	5 weeks	6 weeks	7 weeks
	Introducing Curious	Jack and the jellybean	Non fiction texts on	The something –	Alan's big scary teeth	Where the wild things
	Quests- 3 weeks	stalk?	London landmarks	Rebecca Cobb	-Jarvis	are – Maurice Sendak
	The three Billy Goats	Jack and the Beanstalk/		The crocodile who	Beegu - Alexis Deacon	Davy's scary journey –
	Gruff - 2 weeks	(Little Red Riding Hood)	Queen Victoria	didn't like water – Gemma Merino	Angelica Sprocket's	Christine Leeson
	Oi Frog – Kes Gray	Recount- writing about	Katie in London story	Gemma Merino	pockets – Quentin	
	Rhyming focus - 2 weeks	wow day/ experience	planning	Poems about Summer	Blake	Skills:
	Katie Morag	My Cat likes to hide in	Skills:		Non fiction texts	Skills:
	ol :!!	boxes- Eve Sutton	Story writing- short	Skills:	about animals	SPAG: Reinforce CL FS
	Skills:	The Christmas Story	narratives	Story writing-short	Skills:	Plurals s/es Use
	SPAG: Capital letters, Full			narratives		exclamation mark
	stops, Finger spaces	Skills:	Reinforce CL FS	A diseasing	SPAG: Using un prefix	Using interesting words
	Questions	SPAG: Reinforce CL FS	Writing extended	Adjectives	Past tense Reinforce	
	Rhyming	Adjectives	sentences using and, other conjunctions check for	Reinforce CL FS	CL FS	Spell key words/ CEW
	Milyining	Aujectives	sense.	Using and conjunction	words with	Instructions
	Instructions	Letter to Father	There are no state of		contractions	Questions
	Orally composing	Christmas	Time connectives	Time connectives	Questions	Questions
	sentences	Character profile	CL for people, places and	Non- fiction features		Orally composing
	Listening attentively to	Sequencing words	days of the week	Character profile	Using and conjunction	sentences
	stories		Retelling/ past tense		Adjectives	Rhyming
	Correct letter formation	Using and conjunction	Adjectives		Sequence sentences to form a short	

<u>Key</u> <u>Author</u>	Judith Kerr books	Orally composing sentences Rhyming Letter writing features Non-fiction features Nick Butterworth books	Orally composing sentences Eric Carle books	David Mckee books	narrative Orally composing sentences Non-fiction features Non-chorological reports Rhyming Mairi Hedderwick Katie Morag books	Shirley Hughes Stories and poems
Maths	Counting in steps of 2, and 10 counting on and backwards, using number line number pairs to 10, 1 more/less than word and number match. Length, comparing and ordering, measuring using non-standard and introduce cm. Reading and writing numbers 1-10/20, Counting objects and 1-1 correspondence. Identify and name 2d shapes and talk about their properties. Double numbers. Begin to record number sums and using signs correctly.	Counting in steps of 2,5,10 forwards and backwards, ordering. Recognise odd and even numbers, addition and subtraction and 1 step problems (missing numbers) number bonds to 10, recognise ½ or find quantity, weight comparing and using nonstandard measurements, using language of time, telling the time at different parts of the day, read o'clock and half past times, begin to solve problems. Days of the week and months of the year. Recognising coins and knowing their values.	Counting in steps of different sizes, number sequences, addition and subtraction, looking at 2 digit numbers and place value, tens and ones. Begin to use blank number lines. Doubling, identifying and doubling and halving amounts and shapes. 3d shapes identify properties. Capacity, weighing and length. Standard units. Money and problem solving.	Count read write numbers to 100 in numerals. Count in different steps forwards and backwards. Use number lines, and pictorial representations. Place value, tens and ones, 1 step problems, numbers bonds, terms related to problem solving, multiplication and division (sharing) arrays, fractions, half, quarters of a whole, capacity, time, days of week, months, and years, 2d and 3d shapes, position, direction.	Count to and across 100 forwards and backwards, read and write in words, odd and even numbers, counting in different sizes, count in 3's, addition and subtraction, related problems, doubling, halving and sharing, measure and begin to record capacity and length and height, money, sums and problems, collate and organise information.	Count read write numbers to 100 in numerals. Count in different steps forwards and backwards. Ordering numbers, number line, repeating patterns, count in 3's, add, subtract 1 and 2 digit numbers. Solve 1 step problems, missing number problems, arrays, number sequences and patterns, time, weight.2d and 3d shapes, position, direction.
Science	Identifying materials objects are made from.	Seasonal changes - autumn walk.	The 5 senses.	Seasonal change - spring walk	Naming and sorting fish, amphibian,	Seasonal changes - summer walk

	Describing properties of materials. Classifying and grouping materials Investigation: Which material is the most absorbent?	Describing properties of materials and their uses. Investigation: Investigating properties of materials. Can you twist, stretch, squash, fold bend it?	Investigation: Investigations using smell/taste	Name and describe different parts of an animal Investigation: Classifying animals (fish, amphibians, reptiles, birds and mammals, including pets)	reptiles, birds and mammals. Learn animals are herbivores, carnivores and omnivores Investigation: Classifying animals (carnivore, herbivores, omnivores) Whose poo?	Identifying different common flowers and plants, wild flowers. Label different parts of a plant and learn what they need to grow well. Investigation: What do plants need to grow healthily? (Seed diaries) Which seed germinates the fastest?
History	How life has changed each decade since 1950s - Toys - Books - Tv/ video - Music inc tech	Significant events: - Bonfire night - Remembrance day Linked with the cannons from Rugby School — William Webb Ellis and famous people who attended Rugby School — history of Rugby sport and school	Significant individuals Famous Queen: Queen Victoria Victorian life- school/home	Significant event: Great Fire of London How it has influenced our fire service	David Attenborough	Roald Amundsen Christopher Columbus

Geography	Walk around school grounds and local area to identify human and physical features. Know what country they live in, and the town, school. Know where Rugby is on a Uk map. Name the countries in the United Kingdom	Exploring maps, globes and atlases identifying land and sea. Know that groups of countries are called a continent. Name the 5 oceans	Identify where London is on a UK map. Learn London is a capital city. Know the capital cities of the UK. Compare to Cape Town, South Africa with London Weather/climate - Physical features - Human feature		Location of hot and cold areas of the world in relation to the Equator and the North and South Poles. (Link to animals in Science)	Explore compass directions Recap 7 continents and oceans.
Computing	Online Safety and	Continue Online Safety	Lego Builders	Continue Maze	Coding	Spreadsheets
	Exploring Purple Mash	and Exploring Purple		Explorers		•
		Mash	Children will be introduced		Children will	Children will
	Teach children how to log		to the term 'algorithm' and	Animated Stories	understand what	understand what a
	in with new individual log		how this concept is at the		instructions are.	spreadsheet is and how
	ins, use a program on	Grouping & Sorting	core of coding., using this	Children will know the	Understand what	to add data. They will
	Purple Mash and log out.		to follow and create simple	differences between	objects, actions and	learn the vocab related
		Children will understand	instructions.	traditional books and e-	events are and use	to spreadsheets.
	Children demonstrate an	how to sort objects by	Maze Explorers	books. They will add animations, sounds and	these to plan and make a computer	Tech Outside School
	understanding of the	different criteria.	iviaze Explorers	backgrounds.	program.	recii Outside School
	importance of online	Pictograms	Children will learn to use	backgrounds.	program.	Children will learn what
	safety, using	Pictograms	the direction keys, using			the term 'technology'
	salety, using					- '
	their own private	Children will understand	these to create simple			means and understand
		Children will understand that data can be shown	algorithms and debug			how it is used inside
	their own private usernames and passwords for Purple	that data can be shown pictorially. Use data to	·			
	their own private usernames and	that data can be shown	algorithms and debug			how it is used inside
	their own private usernames and passwords for Purple	that data can be shown pictorially. Use data to	algorithms and debug			how it is used inside

DT Teach and Tinker - Structures	Know where food comes from – grown, farmed or caught Food comes from an animal or plant Learn to use a peeler, knife and corer to design, make and evaluate a fruit kebab.	Design, build and evaluate a gift box. (Directed over two weeks) Christmas – decorations over the course of two days – Arts and Crafts Christmas themed day	Design, build and evaluate famous landmarks from junk materials		Design build, test and evaluate a bridge structure	Design, make and evaluate an animal puppet.
Art	Artist: Paul Klee Learn about him. Explore the techniques he used. Recreate his picture "Castle in the Sun". Create their own picture to tell a story in the style of Paul Klee.		Artist: L.S Lowry. Learn about him. Explore the techniques he used. Recreate his picture "Street in Salford". Create their own picture of Rugby in the style of Lowry.		Artist: Andy Goldsworthy Learn about him. Explore the techniques he used. Recreate some of his sculptures using natural materials. Create their own sculpture using natural resources.	
Music	Kapow: Keeping the Pulse – My favourite things Children explore keeping the pulse together through music and movement, by exploring their favourite things.	Kapow: Tempo – snail and mouse Use bodies and instruments to listen and respond to pieces of music with fast and slow speeds; learn and perform a rhyme and a song focussing on fast and slow.	Kapow: Dynamics – Seaside Children make links between music, sounds and environments and use percussion, vocal and body sounds to represent the seaside.	Kapow: Sound patterns - Fairytales Through fairytales, children are introduced to the concept of sound patterns (rhythms). They explore clapping along to repeated words and phrases, creating rhythmic patterns to tell a familiar fairytale.	Kapow: Pitch - Superheroes Children learn how to identify high and low notes and to compose a simple tune to represent a superhero.	Kapow: Musical symbols – Under the sea Children combine all the musical concepts learned throughout Year 1 for an underwater-themed performance incorporating instrumental, vocal and body sounds.
PE	Ball Skills Pupils will explore and develop their fundamental ball skills such as throwing and catching, rolling and dribbling with both hands	Dance Pupils will explore travelling actions, movement skills and balancing. They will understand why it is important to count to	Team building Pupils develop their teamwork skills. They develop skills of communication and problem solving.	Gymnastics Pupils explore and develop basic gymnastic actions on the floor and using low apparatus. Basic skills of jumping, rolling,	Target Games Target games are games where players send an object towards a target. In this unit, pupils develop their	Athletics Pupils will develop skills required in athletic activities such as running at different speeds, changing

and feet. They will look to perform these skills with increasing control and accuracy using coordination and balance.

Fundamentals

Pupils will explore the fundamental skills of balancing, running, changing direction, jumping, hopping and skipping. They will explore these skills in isolation as well as in combination. Pupils will be given opportunities to identify areas of strength and areas for improvement.

Fitness Outdoor physical CP

music and use this in their dances. Pupils will copy and repeat actions linking them together to make short dance phrases. Pupils will work individually and with a partner to create ideas in relation to the theme. Pupils will be given the opportunity to perform and also to provide feedback, beginning to use dance terminology to do so

sending and receiving

Sending & Receiving

Pupils develop their

skills including throwing and catching, rolling, kicking, tracking and stopping a ball. Pupils will be given opportunities to work with a range of different sized balls. They will apply their skills individually, in pairs and in small groups and begin to organise and selfmanage their own activities. They will understand the importance of abiding by the rules to keep themselves and others safe.

Fitness

Pupils develop their understanding of the benefits of exercise and a healthy lifestyle on their

Yoga

Pupils learn mindfulness and body awareness. They will learn poses and techniques that help them connect their mind to their body.

balancing and travelling are used individually and in combination to create movement sequences. Pupils are given opportunities to select their own actions to build short sequences and develop their confidence in performing. Pupils begin to understand the use of levels, directions and shapes when travelling and balancing

Invasion Games

Pupils develop skills such as sending and receiving with both feet and hands, as well as dribbling with both feet and hands. They learn how to score points in these types of games and how to play to the rules. They work independently, with a partner and in a small group and begin to selfmanage their own games, showing respect and kindness towards their teammates and opponents

understanding of the principles of defending and attacking for target games. Pupils use both underarm and overarm actions and are given opportunities to select and apply the appropriate action for the target considering the size and distance of the challenge. They will apply their skills individually, in pairs and in small groups and begin to organise and self-manage their own activities.

Net and Wall

Net and wall games are games where either a net or wall separates the players.

direction, jumping and throwing.

Striking and Fielding

Striking and Fielding games are games where there are two teams, one the batting team, trying to score points and the other the fielding team, try to stop the batting team from scoring.

RE Warwickshi re syllabus PSHE	KS1.1 – How might your w choices you make? Being Me in My World	physical body, their mood and their overall health. orldview be seen in the Celebrating Differences Taking care	KS1.2 – Where do peop Dreams and Goals	le turn for guidance? Healthy Me	KS1.3 – How do people worldviews share and c Relationships Taking care	with similar religion and elebrate their beliefs? Changing Me
Visits and Visitors	Walk around school	Walk around local area Theatre Panto Christingle Service- St Johns Church Possible visit to Rugby School		Freshwater theatre company- GFOL	Walk around local area- Bluebell woods	
30 Year Experience S	 Make a sock pup Leaf rubbings Crunch through A Make a string tele Have a dance off Read a book in ar Play a team game Make biscuits Balloon play Potato printing 	Autumn leaves ephone n unusual place	 Make cress hair Decorate an egg Go on a forest walk Take part in a bird of the part in a bird of	watch e Ipture	 Bubble paintir Learn a traditi Help look afte Build an obsta Learn a poem Visitor come t Water play da Create a paver Post a card Roll down a hi 	onal playground game r a garden cle course by heart o school y ment mural
Parent Involvemen t days	Mini- Teacher Days Carousel phonics		Mini- Teacher Days Carousel Maths		Mini- Teacher Days Carousel Topic Carousel Art	